

Japan Game Awards 2020 Games of the Year Division Award Part I

[Best Sales Award] and [Global Award / Japanese Product]

Pokémon Sword and Pokémon Shield

[Global Awards / Foreign Product]

Call of Duty: Modern Warfare

[Special Award]

DRAGON QUEST WALK

Computer Entertainment Supplier's Association (CESA)

Japan Game Awards 2020 (JGA2020), organized by Computer Entertainment Supplier's Association (CESA; Chairman: Hideki Hayakawa) announced the winners of the Best Sales Award and the Global Awards as well as the winner of the Special Award as the first announcement of the winners in the Games of the Year Division today.

The reasons for the winning of each of the awards is as follows.



Best Sales Award and Global Award (Japanese Product)

Pokémon Sword and Pokémon Shield

The Pokémon Company



This is the latest offering in the *Pokémon* series and has many new species of Pokémon in a large stage called the Galar region.

With a new battle system and many new features, the game fulfilled the expectations of many users who were waiting for a new product, and its cumulative sales volume since November 15, 2019, it achieved the highest sales volume during the period and won the Best Sales Award.

It is supported by many fans in overseas markets as well as in the Japanese market and also won the Global Awards / Japanese Product, for a total of 2 awards.

Global Awards / Foreign Product Call of Duty: Modern Warfare

ACTIVISION / Infinity Ward



This is the latest offering in the *Call of Duty* series and was created by reconstructing the Modern Warfare Trilogy, which won its place in game history, according to the social circumstances in 2019. The game has multiplayer modes that can accommodate up to 100 players including various player vs player modes and has various features that impressively reproduce aspects of modern combat as a military FPS describing heated battles in realistic combat fields, the product is enthusiastically supported by fans around the world and won the Global Awards / Foreign Product.



Special Award DRAGON QUEST WALK

SQUARE ENIX CO., LTD.



This is a location-based RPG of the *Dragon Quest* series, which has achieved a high level of popularity in Japan.

With the product, players can enjoy adventures in a Dragon Quest world in the real world including walking around for continuity of the story and defeating monsters to improve characters.

The whole of Japan is changed into a Dragon Quest field and you can get gifts by accepting

quests at landmarks in respective prefectures and special pieces of furniture by accomplishing achievements in respective areas.

It also has new functions making it enjoyable as a smartphone game application such as Walk Mode, which enables automatic battles against nearby monsters without operation on the screen. The Japan Game Awards Selection Committee valued these functions and the product won the Special Award of Japan Game Awards 2020.



Tomorrow, on September 27 (Sunday), we will announce the winners of the Award for Excellence and the Grand Award in the Games of the Year Division of the Japan Game Awards 2020, which is for appropriate products representing this year.

Which game will receive the top honor award this year? Don't miss it!

URL: <https://youtu.be/o5UI0tnSeJs>

**You can also view the event either from
Tokyo Game Show 2020 Online Official Program or
Amazon Japan Special Site.**

Tokyo Game Show 2020 Online Official Website:

<https://tgs.cesa.or.jp/>

Tokyo Game Show 2020 Online Official Program:

<https://tgs-online.eventos.tokyo/web/portal/309/event/1214>

Amazon Japan Special Site:

<https://www.amazon.co.jp/adlp/tokyogameshow2020>