



Japan Game Awards 2011 “Amateur Division”

The Grand Award goes to
“CONNECT”Creator: “Trident++,”
Trident College of Information Technology

Computer Entertainment Supplier’s Association

The Computer Entertainment Supplier’s Association (CESA; Chairman: Yoichi Wada; Location: Minato-ku, Tokyo) has determined “**CONNECT**” (created by Trident++ / Trident College of Information Technology) for the Grand Award in the “Amateur Division” at the Japan Game Awards 2011.

Total of 11 titles have also been determined for the Award for Excellence and Honorable Mention, and the Award Ceremony was held today at the Event Stage in the Tokyo Game Show 2011 (Exhibition Hall 8) to honor the award winners.

The following is the list of 11 award winning titles in the Amateur Division.

[Japan Game Awards 2011 Amateur Division Award Winners]

Award	Title	Platform	School / winner’s name
Grand Award	CONNECT	PC	Trident College of Information Technology / Trident++
Award for Excellence	Annihilate 6	PC	Shobi University / DELTA
	CONNECT	PC	Trident College of Information Technology / Trident++
	Sound and Dark	PC	Suntechno College / Game Creator Circle
	Pantomime	PC	HAL Osaka College of Technology & Design / Do Re Mi Fabuti
	BUTTON PANIC!	Mobile	Kobe Institute of Computing / ZHENG ZHI
Honorable Mention	Kurukuru Frame	PC	Trident College of Information Technology / Yuji Ikeda
	The brave man who was here ran away	PC	Niigata Computer College / Team TripleO
	Sonic Liner	PC	Computer Science College / Sonic Liner Development Team
	Hayabusa return project	PC	HAL Tokyo College of Technology & Design / Fumihito Shimizu
	Pinch Ball	PC	Trident College of Information Technology / Yuuhei Tokuda
	Revolve	PC	Niigata Computer College / NASS

* Titles are listed in Japanese alphabetical order.

* The recipients’ titles are omitted.

[About the Grand Award winner at the Amateur Division]

“CONNECT” is a game where players operate Mr. Plumber, a robot plumber, to achieve different missions at every stage, such as repairing pipes leaking steam or supplying electricity by connecting plugs. The rules are simple and clear, making it accessible for anyone. The graphics have a sense of warmth and express a unique world view, and care was taken with the fine movements of the characters and the graphic details; giving this game a high degree of finish.

[Reason for Selection]

Mr. Akari Uchida from Konami Digital Entertainment, who was one of the judges for the Japan Game Awards 2011 "Amateur Division" and also was a presenter for the Grand Award, gave the following comment:

"The game offers a clear concept with a general theme that is easy to understand for everyone, while being very original. It stood out from other games and was unanimously selected for the Grand Award.

It's simple, yet the difficulty and sense of achievement increases with skill level, and the player can also easily imagine how the fun will expand in the future, which makes this game very appealing."

Submission for the Amateur Division of the Japan Game Awards was accepted from original titles created by amateurs, whether they are corporate bodies, organizations, individuals, students or general public.

(Submission period: March 14 to June 30, 2011)

We received total of **194 submissions** nationwide.

47 titles were selected at the First Screening (VTR screening), and then, as the Second Screening, **17 titles** were selected through "test play" by editors of trade journals and professional creators, respectively. After the Final Screening ("test play" screening) by editors in chief of trade journals and top creators, who also acted as presenters at the Award Ceremony and commentators for each award, **11 titles that received each award** were selected.

Also, all of 11 titles are being released to the public at the test play corner for the Amateur Division Award winning titles at the "Japan Game Awards 2011 booth" in the Tokyo Game Show 2011 (Exhibition Hall 1). Please come by and experience the games of future creators.

For details such as play images of the titles that received the Grand Award and other awards, the reasons why the titles that received awards were selected, the committee's reports, please visit the Japan Game Awards official website: **URL: <http://awards.cesa.or.jp/en>**

Pictures of the award ceremony and recipient's photo session images are available for download at:

URL: <https://www.filey.jp/tgs/>

(ID and password is required. ID: tgs_press Password: press_tgs)

Materials such as the Japan Game Awards logo and design data for the various awards are available for download at: **URL: <http://awards.cesa.or.jp/overview/index.html>**

(ID and password is required. ID: jga2011m Password: houdou)

Look out for "Future Division!!"

The titles that are regarded as very promising for future development will be determined among the unreleased titles that were announced and exhibited at the Tokyo Game Show 2011 by a popular vote by visitors and review by the Japan Game Awards Selection Committee. As the last presentation of the Japan Game Awards 2011, the Award Ceremony for the "Future Division" will be held at the following schedule:

Japan Game Awards 2011 "Future Division"

Date: September 18 (Sun) PM12:00 to PM1:30

Venue: Event Stage (Exhibition Hall 8) in the Tokyo Game Show 2011

Japan Game Awards official website: <http://awards.cesa.or.jp/en>

Contacts for More information and Inquiries

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Until Sunday, September 18 (Press Room at TOKYO GAME SHOW 2011):

TEL: +81-43-296-4152; FAX: +81-43-296-4153

On and after Tuesday, September 20: Japan Game Awards Management Office (c/o CESA):

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