



Recipients worthy of representing the year have been selected!

**Games of the Year Division Grand Award goes to
“Monster Hunter: World”
(Capcom Co., Ltd.)**



●Numerous winners this year are head-to-head games perfect for eSports!

●Double wins for *Call of Duty: WWII* and
Dragon Quest XI: Echoes of an Elusive Age!

Computer Entertainment Supplier's Association (CESA)

Japan Game Awards 2018 (JGA 2018), organized by the Computer Entertainment Supplier's Association (CESA; Chairman: Hideki Hayakawa), has selected the winners for the “Games of the Year Division” worthy of representing the year. ***Monster Hunter: World* (Capcom Co., Ltd.) has received the most prestigious Grand Award.**

Winners of Awards of Excellence, the Best Sales Award, and the Global Awards for Japanese Product and Foreign Product are listed below.

Japan Game Awards 2018 “Games of the Year Division” Award Winners

(Alphabetical order within each award)

Awards	Title	Company	Platform
Grand Award	MONSTER HUNTER: WORLD	CAPCOM CO., LTD.	PS4 / PC
Award for excellence	CALL OF DUTY: WWII	Sony Interactive Entertainment Inc.	PS4 / Xbox One / PC
	DRAGON QUEST XI: Echoes of An Elusive Age	SQUARE ENIX CO., LTD.	PS4 / 3DS
	Fate/Grand Order	Aniplex Inc.	iOS / Android OS
	Fortnite	Epic Games	PS4 / Nintendo Switch / Xbox One / iOS / Android OS / PC / Mac
	MONSTER HUNTER: WORLD	CAPCOM CO., LTD.	PS4 / PC
	PLAYERUNKNOWN'S BATTLEGROUNDS	PUBG Corporation	PC / Xbox One
	Pokémon Ultra Sun and Pokémon Ultra Moon	The Pokémon Company	3DS
	Splatoon 2	Nintendo Co., Ltd.	Nintendo Switch
	Super Mario Odyssey	Nintendo Co., Ltd.	Nintendo Switch
	UNDERTALE	8-4, Ltd.	PS4 / PS Vita / Nintendo Switch / PC
Xenoblade Chronicles 2	Nintendo Co., Ltd.	Nintendo Switch	
Best Sales Award	DRAGON QUEST XI: Echoes of An Elusive Age	SQUARE ENIX CO., LTD.	PS4 / 3DS
Global Award Japanese Product	The Legend of Zelda: Breath of the Wild	Nintendo Co., Ltd.	Nintendo Switch / Wii U
Global Award Foreign Product	CALL OF DUTY: WWII	ACTIVISION / SLEDGEHAMMER GAMES	PS4 / Xbox One / PC

[Platform name abbreviations] PS4: PlayStation 4 / PS Vita: PlayStation Vita / 3DS: Nintendo 3DS series / PC: Windows

“Japan Game Awards” official website : <http://awards.cesa.or.jp/en/>

*prize logos: <http://awards.cesa.or.jp/prize-mark/index.html>

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■A winner of the Japan Game Awards 2017 Future Division lived up to fans' expectations to be awarded the most prestigious Grand Award in the Games of the Year Division this year.

“Monster Hunter: World”



A title whose release was much anticipated as a home console title fans had been waiting for, selected for Japan Game Awards Future Division last year.

Its attempt to make full use of hardware performance earned much praise from many users.

Its Grand Award win comes on the heels of overwhelming support from fans of the series as well as new users as a major work Japan can be proud of on a global level.



■Numerous winners this year are head-to-head games perfect for eSports!

Expectation for eSports is growing year after year in Japan. Many of the titles attracting votes at the Japan Game Awards this year were head-to-head games which can be perfect for eSports as well, including *Call of Duty: WWII*, *PlayerUnknown's Battlegrounds*, *Fortnite*, and *Splatoon 2*.

■A double win for *Call of Duty: WWII* —an Award for Excellence and the Global Award Foreign Product!



Call of Duty: WWII, which returns to the original setting for the series, earned the enthusiastic support of many fans for its battles in realistic battlegrounds depicted with overwhelming quality. Furthermore, the ability to go up against players around the world in heated, down-to-earth battles gained overwhelming support from fans around the world and resulted in its double win of an Award for Excellence and the Global Award Foreign Product.

■A double win for *Dragon Quest XI: Echoes of an Elusive Age* —an Award for Excellence and the Best Sales Award!!



Dragon Quest XI: Echoes of an Elusive Age, the 11th in the *Dragon Quest* series and its newest canonical release, is a compilation of the series, nostalgic and new at the same time, and can be considered the start of a new *Dragon Quest*. The response from fans has been phenomenal, calling it the masterpiece of the series and even messages for the creators such as “Thank you, I’m so glad this work is in my life.” The result is an Award for Excellence, accompanied by the Best Sales Award for exceeding 3 million units in its first week of sale in Japan and the triumph of recording the most units sold for the period covered.



■Awards of Excellence for more, popular, talked-about titles!

●*Undertale*:

Votes by the public were accompanied by comments such as “it touched my heart” and “I want to erase my memory and play from the beginning again” as well as words of appreciation to Mr. Toby Fox: “Thank you for bringing this game into the world.” Such support resulted in its selection.

●*Splatoon 2*:

Salmon Runs where up to four people work together to defeat invading Boss Salmonids to collect Eggs, new gear and weapons added with updates, and other features of heated battles earned it many fans from children to seniors. Their many comments “I’m hooked!” “It’s so intriguing!” resulted in its selection.

●*Super Mario Odyssey*:

The support of many children and adults, from series fans to beginners, for a new Mario resulted in its selection.

●*Xenoblade Chronicles 2*:

It successfully met the expectations of the fans of the series: “The masterpiece of Japanese RPG we can be proud of,” “A classic type of Japanese RPG.” Their enthusiastic support resulted in its selection.

●*Fate/Grand Order*:

A vast worldview, strategic battles that require use of skills and command cards, a variety of unique characters with a cast of distinguished voice actors, all in a free-to-play title—the high quality and many draws earned the support of many users, resulting in its selection.

●*Fortnite*:

With exhilarating gun battles and the high strategy required in preparing and responding to different situations, as well as the generous gimmicks of limited-edition skins and items which can be earned in battle, it became popular among users and gained many supporters, resulting in its selection.

●*PlayerUnknown's Battlegrounds*:

As time passes, the safe zone shrinks and enemy encounters gradually increase. Full-on adrenaline from beginning to end! The endlessly thrilling battle earned the support of many fans, resulting in its selection.

●*Pokémon Ultra Sun and Ultra Moon*:

The volume of play and the fun could be called a compilation of the series. It earned the support of fans of Pokémon as well as people playing for the first time ever or in a while, resulting in its selection.

■The winner of the Japan Game Awards 2017 Games of the Year Grand Award is the winner of this year’s Global Award for Japanese Product!

The Legend of Zelda: Breath of the Wild, the winner of the Japan Game Awards 2017 Games of the Year Grand Award, has won this year’s Global Award for Japanese Product. This award is awarded to the most highly rated Japanese title in the overseas market.

Users in Japan, regardless of gender or age, showed overwhelming support and praised its high quality as “the masterpiece of the series” and “certainly deserves the Grand Award” in its win of the Grand Award. The great support it earned in overseas markets as well were considered.

*Titles eligible for the Global Award (January 1, 2017 to December 31, 2017)



It is our aim to continue communicating the enjoyment and wonder of computer entertainment to as many people as possible through the Japan Game Awards, and to contribute to the further development of the game industry in Japan.

[Photographs of the award ceremony can be downloaded from the following address.]

URL: <https://www.filey.jp/tgs/>

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