



Game Designers Award 2018

『Gorogoa』

(Annapurna Interactive)

Platform: Nintendo Switch / Xbox One / iOS / Android OS / PC



Computer Entertainment Supplier's Association (CESA)

Japan Game Awards 2018 (JGA 2018), organized by the Computer Entertainment Supplier's Association (CESA; Chairman: Hideki Hayakawa), has selected **Gorogoa** (Annapurna Interactive) as the winner of the **Game Designers Award** for 2018.

The head judge, Mr. Masahiro Sakurai (President of Sora Ltd.) explains the reasons for selecting this title as follows:

Gorogoa is a puzzle game in which users progress by moving layers of images, laying them side by side or on top of each other. That description, by itself, may make it seem like a game commonly available, but the splendid art, the unexpected solution, the mysterious story progression and presentation without the use of any text—this software is filled with virtues unique to itself.

The Game Designers Award recipient is selected with the utmost emphasis on originality. However, if a title has not become known, it would not be voted for.

I don't think too many people have played **Gorogoa**. However, many of the judges had played it and awarded it many votes, making it the winner this year for both the number of votes awarded and the number of fans on the panel of judges.

For sure, this title is unlike any other.



The recipient of this year's Game Designers Award was selected by 10 top creators representing Japan based on criteria such as *creativity* and *originality*. The Game Designers Award will continue to select highly creative works as an indicator for the future growth of the games industry. Please watch for next year's Game Designers Award 2019 with anticipation!

“Japan Game Awards” official website : <http://awards.cesa.or.jp/en/>

*prize logos: <http://awards.cesa.or.jp/prize-mark/index.html>

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