

Press Release September 12, 2019

## **Game Designers Award 2019**

## **ASTRO BOT: RESCUE MISSION**

(Sony Interactive Entertainment)

Platform: PSVR

Computer Entertainment Supplier's Association (CESA)

Japan Game Awards 2019 (JGA 2019), organized by the Computer Entertainment Supplier's Association (CESA; Chairman: Hideki Hayakawa), has selected **ASTRO BOT: RESUCE MISSION** (Sony Interactive Entertainment) as the winner of the **Game Designers Award** for 2019.

The head judge of the Game Designers Award, Mr. Masahiro Sakurai (President of Sora Ltd.), explains the reasons for the win:

This title boasts the highest maturity among VR titles for household game consoles.

It takes the approach of having the controller in the player's hand and the headset (camera) be present in the game world, in addition to the character the player controls. Such ideas present another solution for VR titles, which tend to focus on immersion.



Though it is more notable for being polished than for being original, there were many sensations and play that seem unique to *Astro Bot*, and, in the end, we recognized it as a singular creation.





The recipient of this year's Game Designers Award was selected by nine top creators representing Japan based on criteria such as *creativity* and *originality* from a professional viewpoint. The Game Designers Award will continue to select highly creative works as an indicator for the future development of the games industry. Please watch for next year's Game Designers Award 2020 with anticipation!

Official website: http://awards.cesa.or.jp/ Award and prize logos: http://awards.cesa.or.jp/overview/index.html

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